

Radim Koros





ILLUZIONIST (2016)
spray, acryl and oil on canvas 120 x 120

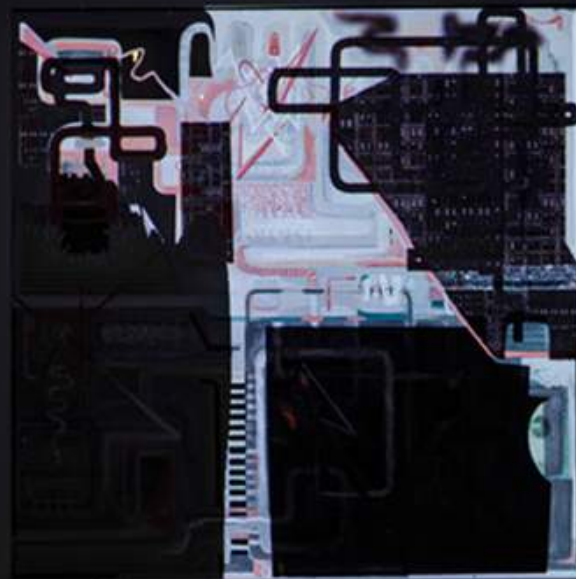
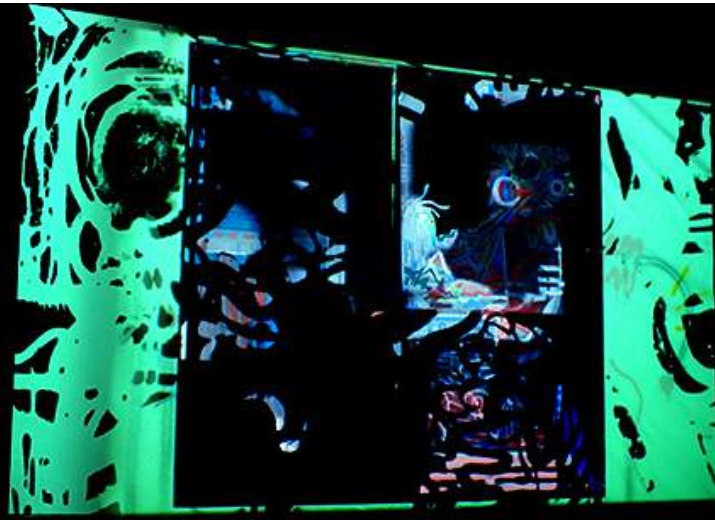
AWRY CONTINUUM / MULTIPLE POINTS (2016)

project: Radim Koros

mentor: dr hab Lech Polcyn

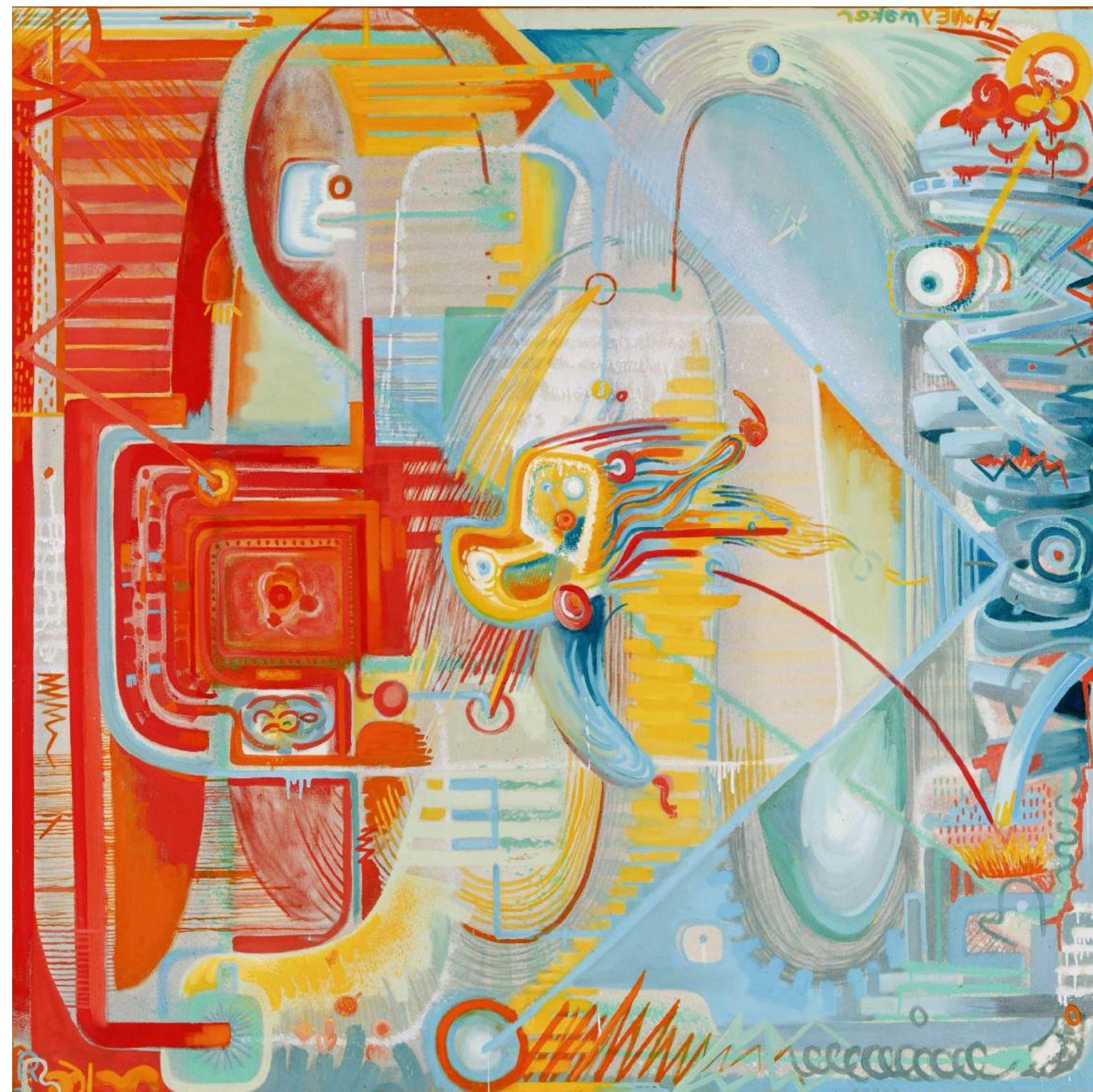
The work Awry Continuum is a practical part of an essay Multiple Points*(Polish version). The Awry Continuum was created through intuitive understanding (which is also based on the rational knowledge) of the topic – the fundamental mathematic rules about lines and points, what leads to cosmological understanding by Einstein theory of relativity. Then, It could be curved. This means adopting the attitude – not to become a puppet of my own intellect, of my “I want” matter or even intuition. Aim to freedom in any points and feel the balance, maybe at least – for a while. It was a way to study the painting and computer matter, working together to appear the story, which is abstract in terms of painting. It gets more concrete suggestions through computer animation where the abstract became real again what is caused by the time matter. Works are made through painting on canvas (which I choosed cause Its natural way of plastic expression) and 3 of them are mapped by animation which was created by an attitude “feel free to be inspired by a computer”. Then the mappings are screened on canvas to develop the paintings to the next dimension
*Its an idea of common live. Everything around us You can understand based on the fundamental rules of physics – up to quantum mechanics. You know the human is a multiple point aswell. All the same, but different like every moment, every place – just recall “Im here for a first time at this single moment” the differences appear.

Next page illustrations: PERSONAL SEWER (2016) 140 x 140 , ANARCHY (2016) 110 x 110, PANORAMA (2016) 120 x 120
spray, acryl and oil on canvas + mapping (for video presentation please visit: www.radimkoros.com/awry-continuum)





wonder - WONDER LAND (2016)
spray, acryl and oil on canvas 150 x 150



HONEY MAKER (2016)
spray, acryl and oil on canvas 140 x 140

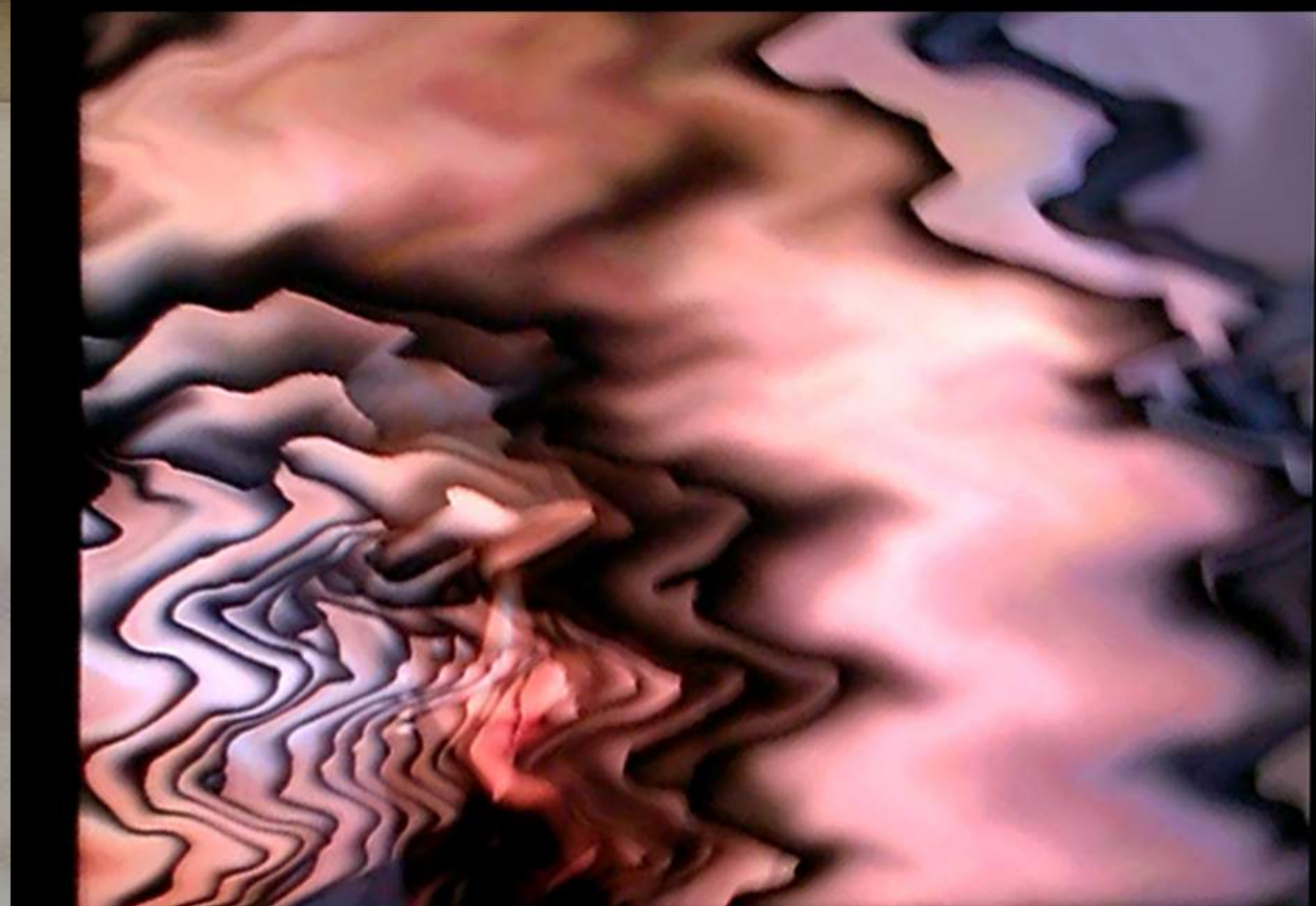
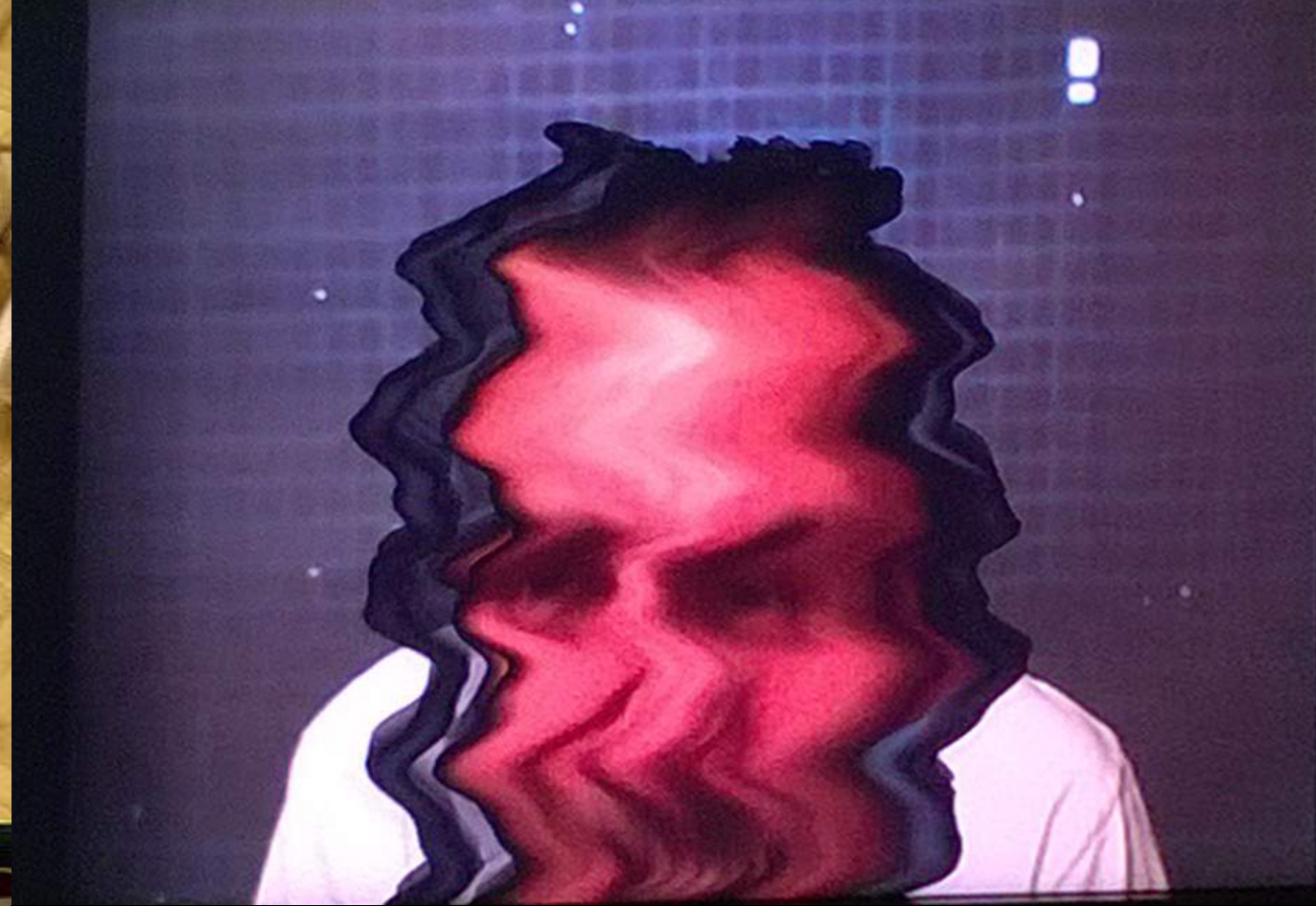
RESET
2015

project: Radim Koros
mentor: dr hab Lech Polcyn
app programing: Łukasz Furman

The influence of IT for a recognition the World is undoubted. We can observe this in a way how we see a forms even, and it continues to a life of human itself. The flurry is many times a way for a psychicall disor-tion (fears and the feeling „be a superHERO“). Althought computer store a medicine – the Reset itself. But its just a temporary couse the OverDose comes again. As we can Reset a computer till infinite, We can do it with our lifes as well.

The project Reset is an interactive instalation. I was using an After Effect to make a visualization of fears, which is projected in the background. Then a Kinnect is programmed to catch a points in exact range of depth of field. Af-ter that, an object (human) is distorted. Through an exact button "enter" Its Reset. All this is supported by delicate sounds in atmospheric background.

Reset is a semester work, which I made during the 4th year of magister





RESET instalation
visualization



CAPITALISM
2014

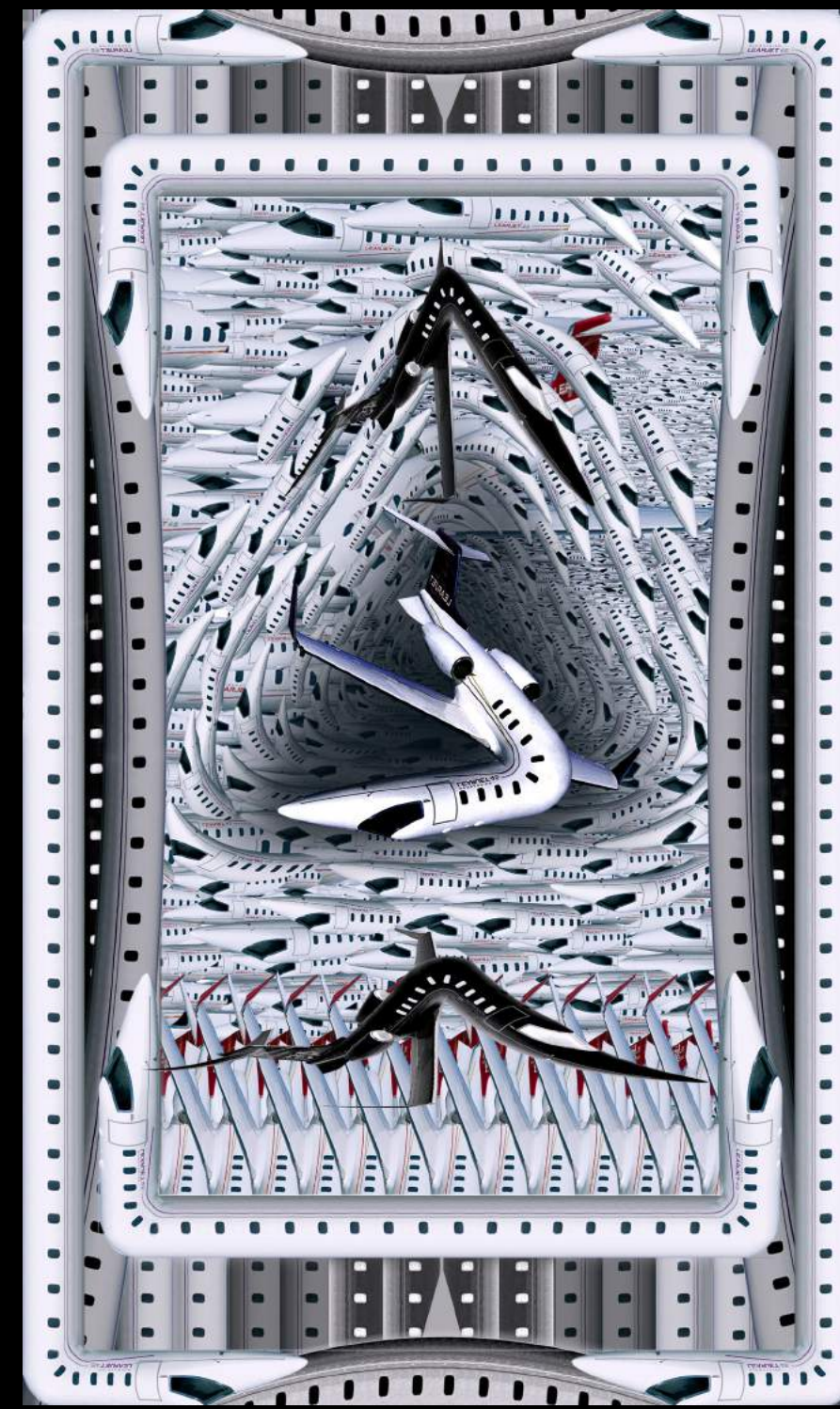
project: Radim Koros
mentor: dr hab Lech Polcyn

"World in The Rush – Rush The World"

These are icons of Capitalism these icons alived a visual displace to show the backside of Capitalism where the emptiness inside them is an instrument for a Devil.

The Icons was printed on transparent folia (white is light), then stucked on a windows.

Capitalism is a semester work, which I made during the 3th year of magister programme.





UNTITLED yet (Elektronicny Mordulec)

Reproductions, which follows represent a painting part of my actual project, which I working on during the PhD. studies on Academy of Fine Arts in Cracow. There I look for a synergy between man and a computer. I look for moment of collaboration during the process of art creation. The experiences, which I enjoy during learning of programming I put on canvases and on the other side – the endeavour to transfer the attitude of painting to creation process with code. It's a continuation of the Awry Continuum project.

video: www.radimkoros.com/elektronicny-mordulec



untitled (2018)
spray and oil on canvas 90 x 90



TOURING MACHINE (2017)
spray and oil on board + paper 100 x 140



PROCESS (2017)
spray and oil on canvas 60 x 80



DRKSIDE IT (2017)
spray and oil on canvas



KWARK (2017)
spray and oil on canvas 60 x 80



STILL LIVING NATURE (2017)
spray and oil on canvas 100 x 100



KEYBOARD (2018)
spray and oil on canvas 83 x 35



ALGORYTM (2017)
spray and oil on canvas 100 x 100



Untitled (2018)
ARC-TAN function(2017)





Jeep Grand Cherokee 5.6 L (2017)
spray and oil on canvas 70 x 150

.....meanwhile jeep and plainair group



the plain air group (Pod Grcem) (2017)
spray and oil on canvas 160 x 100

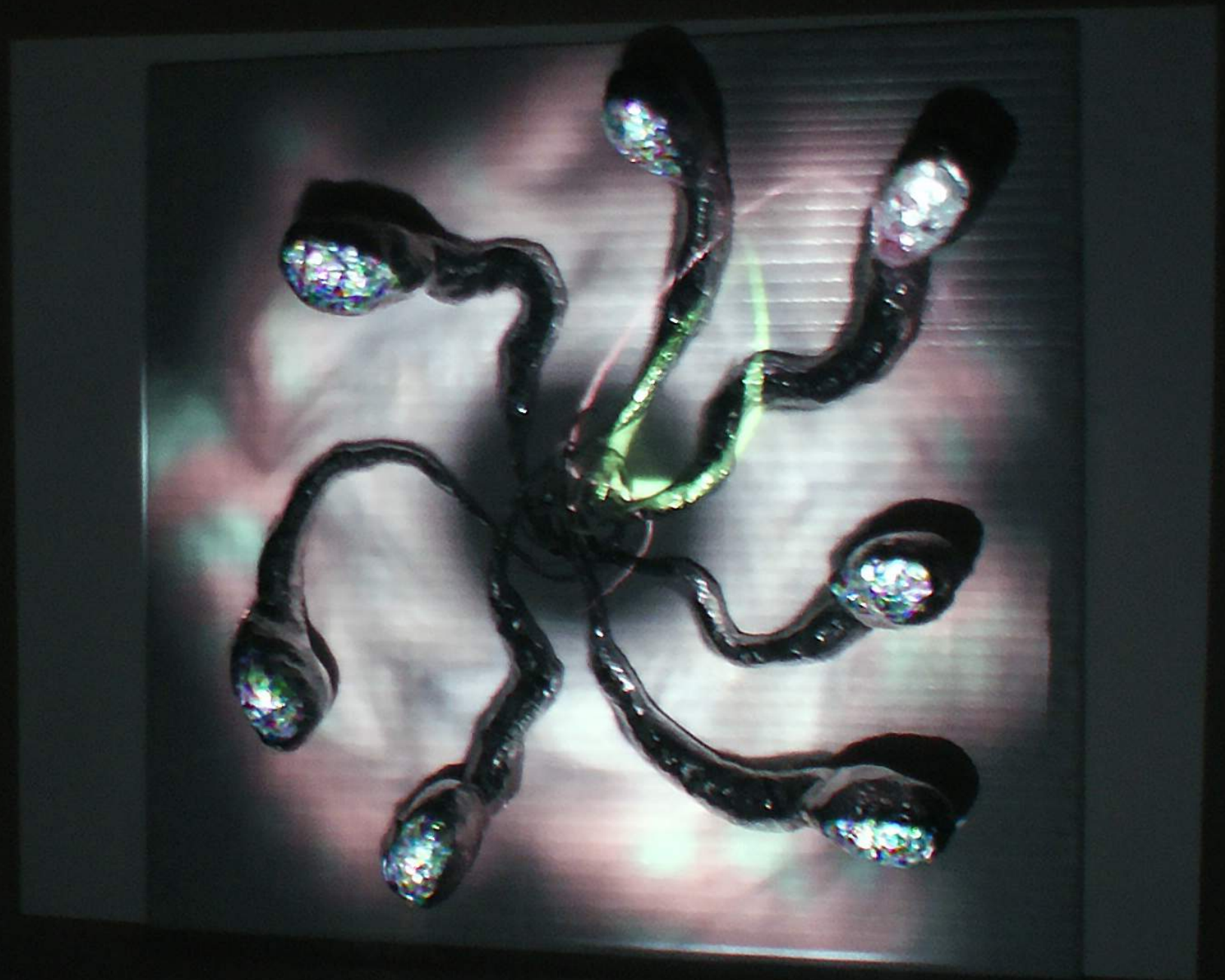
~ 'Ρόε-Κεαμ-Νιε' ~

The exhibition "Half-lie-no", is an exhibition of paintings, with multimedia Chimera. I tried to look for visual expression of lies, untruths, not all-truths and other such tangled companions of existence, as a testimony of our being. Because the most irritating fact in all this 'Half-lie' topic is the necessity of its existence.



,We still do not know, where does rush to the truth come from; until now we only heard of the commitment, required by the community, to exist, the obligation to be true, like using typical metaphors, and in the moral formulation: the obligation to lie in binding all style.'

Friedrich Nietzsche



CHIMERA (2017)
assamblage + video mapping 150 x 150
music producer Damian Obara



NO GAME (2018)

(aim to being objective based on perspective of man - steel - concrete)

There is nothing as "no game" phenomenon in the human hystory. But We are not looking for saved position to start over again (Anyway Its still hard to ignore the regret caused by the impossibility to make a step back). Althought the passion of playing and to live our life in a way of game. It brings to us the opiatic feeling of no responsibility. Doesnt matter which way gonna leads this or that ilussion of reality, which is selfdirected game by itself. But There is the No-Game phenomenon outside the men reality. Its phenomeno make real itself through any partycular decission of gamer in a game, and It could bring a fatality in the hands armed to guards the objective reality notion - No Game.



STEPS (2018)
spray and oil on canvas 70 x 100



PLANE (2018)
spray and oil on canvas 50 x 70



A CAR (2018)
spray and oil on canvas 100 x 170



BUTTON (2018)
spray and oil on canvas 160 x 180



DEBATE (2018)
spray and oil on canvas 90 x 60



MR. INBETWEEN (2018)
spray and oil on canvas 65 x 81



VIRUS (2018)
spray and oil on canvas 130 x 100





MEDUSA (2018)
spray and oil on canvas 70 x 100



ALOES (2018)
spray and oil on canvas 100 x 140



NO GAME (2018)
spray and oil on canvas 150 x 190

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